

# **Modelling contact-induced language change in Angolan Portuguese**

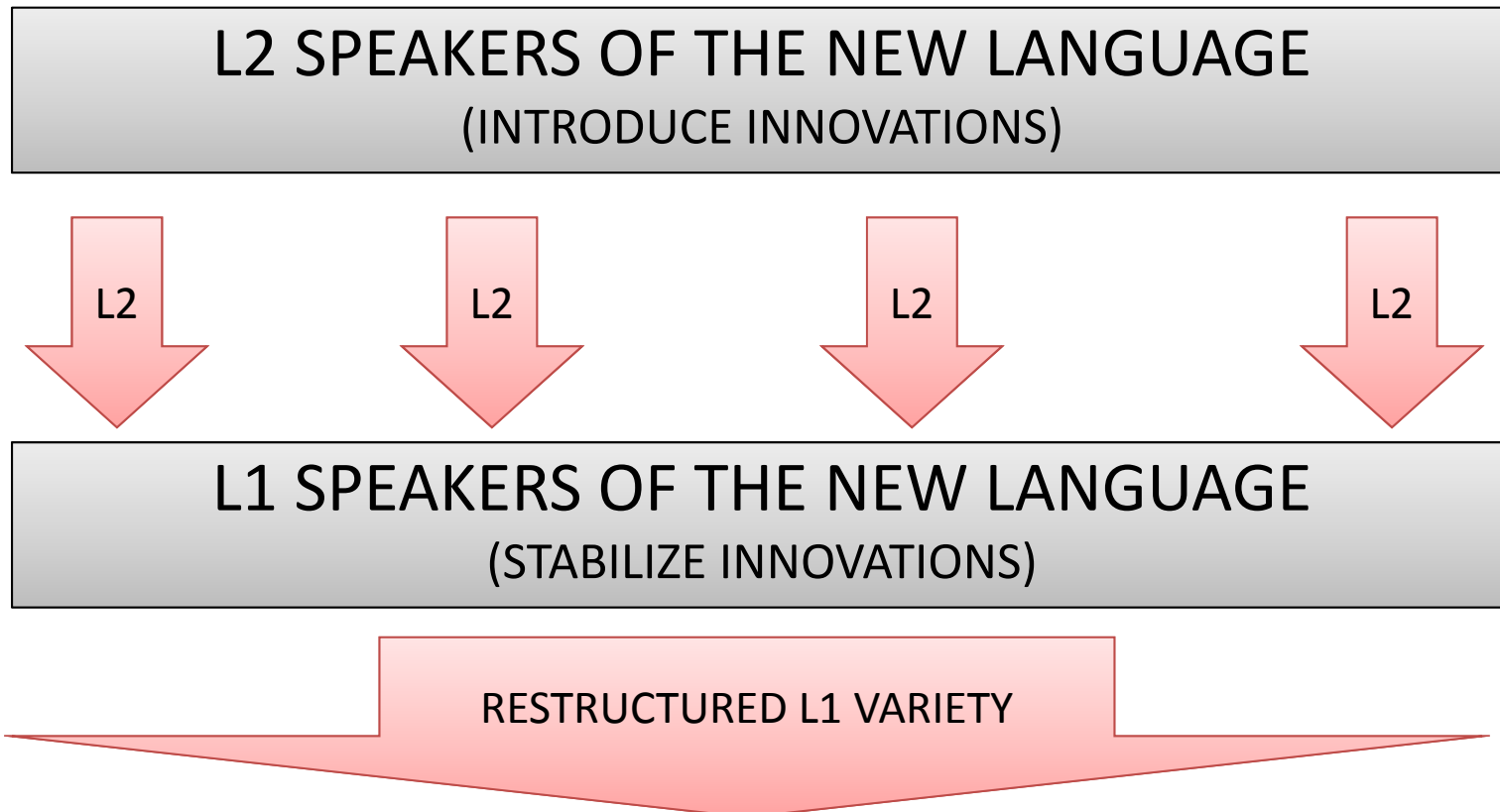
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## General aim:

To investigate how mathematical modelling and computational simulation (using evolutionary game theory) may help us to understand contact-induced language change.

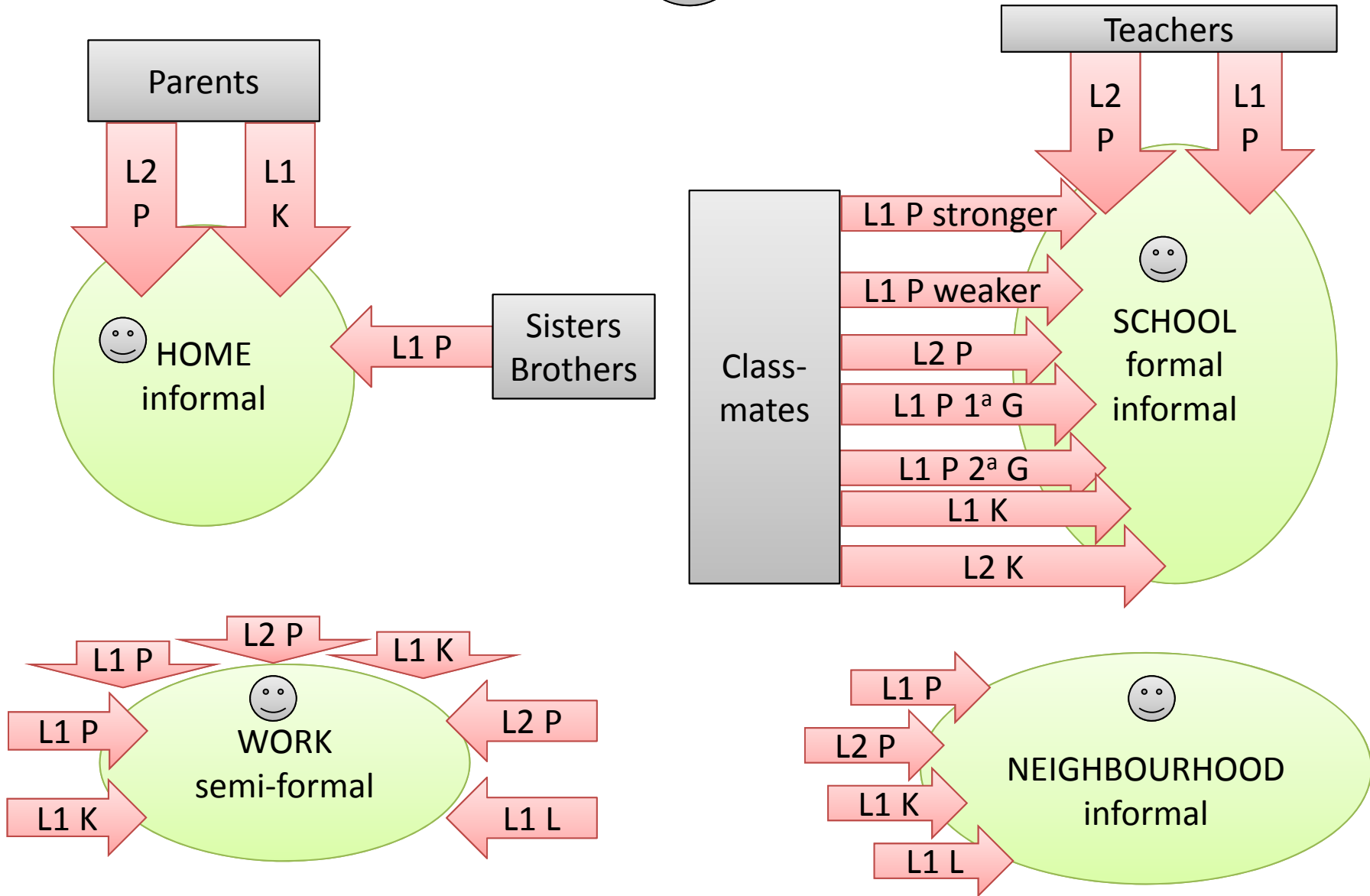
# Language shift Generalization:



João, 20 years, Cabinda, Angola  
high school student, baker



L1 speaker of Portuguese  
L2 speaker of Kiwoyo and Lingala

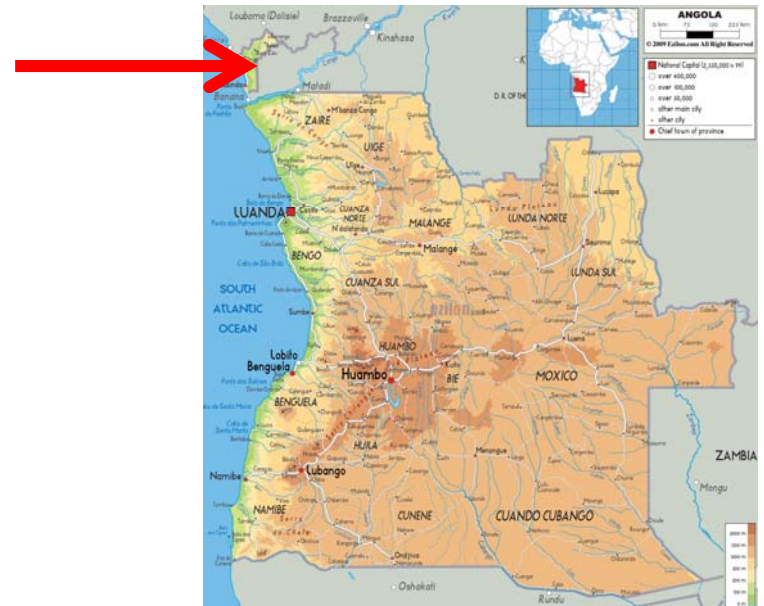


# The field

- Cabinda, Northern Angola
- Language shift: Bantu languages → Portuguese has been going on mainly since independence in 1974
- Today we find a mixture of L1 and L2 speakers of Portuguese among senior high school students of 20-25 years



Cabinda



# More specific aims of the project

- Compare statistical analysis of linguistic variation in Cabinda Portuguese with outcomes of computational simulations that reconstruct the growth of the Portuguese speaking population in Angola since 1974, as well as the introduction and spread of contact related linguistic variants
- Formalize and test hypotheses concerning who may introduce, spread and stabilize innovative forms in a population constituted of L1 and L2 speakers due to language shift.

# Earlier work on modelling contact-induced language change

- Parkvall, Jansson & Strimling (2014): *Simulating the genesis of Mauritian*
  - Frequencies in input may explain linguistic outcome (stabilization of lexicon, grammar and phonology)
- Baxter, Blythe, Croft & McCane (2009): *Modeling language change: An evaluation of Trudgill's theory of the emergence of New Zealand English*
  - Frequencies in input may *not* explain linguistic outcome (stabilization of phonology)
- Both papers deal with stabilization of variation given by demographical circumstances (migration)

# What about innovation and propagation?

- Pierrehumbert, Stonedahl & Daland (2014) *A model of grassroots changes in linguistic systems*
  - Accounts for neutral innovation, propagation and stabilization
  - The spread of a neutral innovation depends on heterogeneous biases and network structure
  - Most innovations do not spread in a non-contact situation



# Why does language contact accelerate change?

- Suggestions:
  - The same innovation appears at several places, not just once
  - The population is more biased for innovative forms
- Question for current simulation:
  - What conditions are required for an innovation to spread if only L2 speakers innovate?

# The simulation

- Evolutionary game in expanding population
- Portuguese speaking population grows by recruitment of L2 speakers and birth of L1 speakers
- The simulation starts with the conservative variant of the linguistic feature fixed
- Add a probability that some individuals (L2 speakers) introduce innovation
- Individuals interact and update their probabilities of using conservative or innovative variant
- Parameters that vary
  - The influence of interactions between L1 and L2 speakers
  - Recruitment rate of L2 speakers in relation to birth rate of L1 speakers

# Model description

An agent  $i$  chooses from a set of  $n$  linguistic variants.

$$\mathbf{V} = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$$

With probabilities

$$P_i = \{p_{i1}, p_{i2}, \dots, p_{in}\}$$

After hearing agent  $j$  utter  $v_k$ , agent  $i$  updates her probability of using  $v_k$  by:

$$p'_{ik} = p_{ik} + (1 - p_{ik})l_{ij}$$

And of all over variants  $m \neq k$  by:

$$p'_{im} = p_{im} - p_{im}l_{ij}$$

# Simulation details

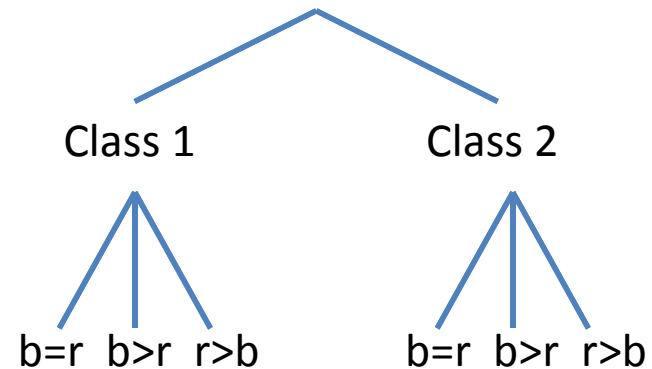
- Agents meet and interact, 365 times/year, for 25 years.
- Every year:
  - Births occur with rate  $b$ .
  - Deaths occur with rate  $d$ .
  - Recruitments of L2 speakers occur with rate  $r$ .

Only L2 speakers can introduce a new variant with probability  $m$ .

# Run summary

$m=.5$ ,  $d=.015$ , interactions/year=365, years=25, init.  $N=100$

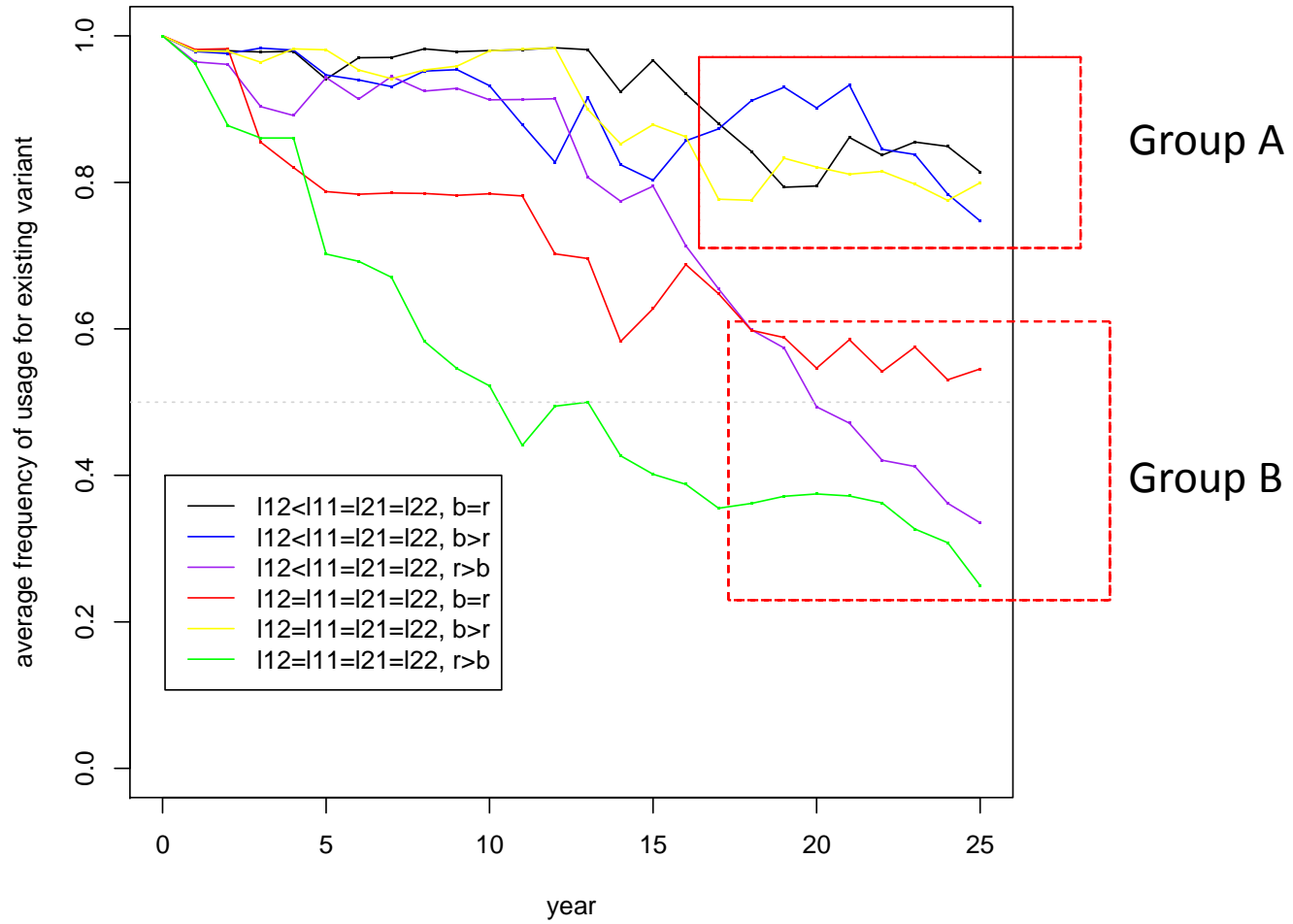
- We ran two classes of runs with three conditions each:
- Class 1:  $l_{12} < l_{11} = l_{21} = l_{22}$
- Class 2:  $l_{12} = l_{11} = l_{21} = l_{22}$



- Conditions:  $b=r$ ,  $b>r$ ,  $r>b$  (  $b=\{.046,.1\}$ ,  $r=\{.046,.1\}$  )
- 10 runs each param. setting.

# Results

Average of time series (10 runs)  
All speakers



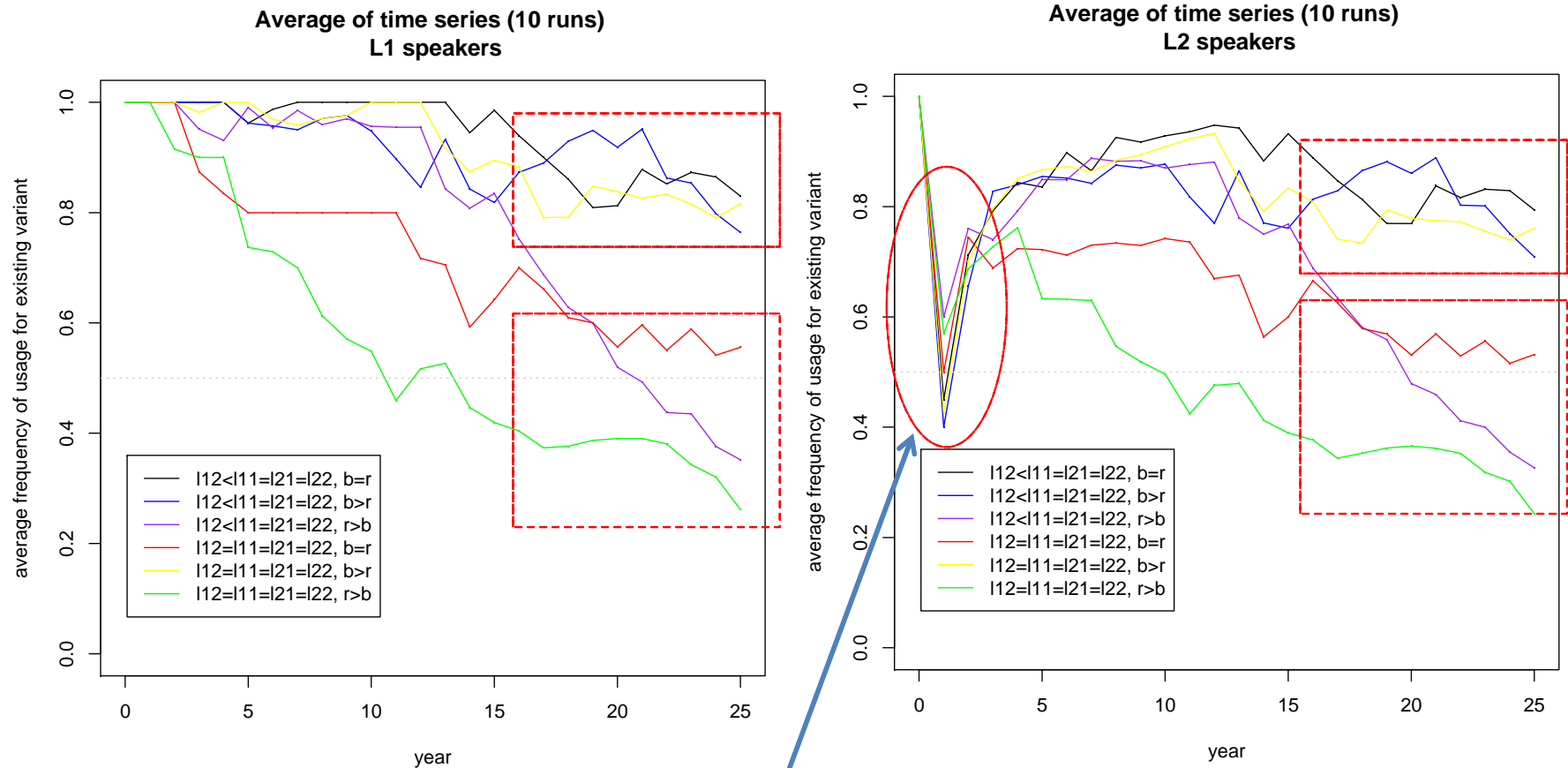
- Group A: Runs where  $b > r$  or  $b = r$  but

$$l_{12} < l_{11} = l_{21} = l_{22}$$

- Group B: Runs where  $r > b$  or  $b = r$  but

$$l_{12} = l_{11} = l_{21} = l_{22}$$

# No difference between L1 and L2



Caused by small number of L2 speakers early on



- Variable interactions determine probability of replacement.

Frequency of total rereplacement by mutant variant (over 10 runs)		
	$L_{12}=L_{11}=L_{21}=L_{22}$	$L_{12}<L_{11}=L_{21}=L_{22}$
birth rate = recruitment rate	.4	.1
birth rate > recruitment rate	.1	0
recruitment rate > birth rate	.6	.3

- Again, these results mirror the groupings from the time series.

# Conclusions

- A variant introduced by L2 speakers will have a greater spread if:
  - recruitment rate of L2 speakers exceeds birth rate for L1 speakers *or*
  - recruitment rate of L2 speakers equals birth rate for L1 speakers *and* L1 speakers are not less influenced by interactions with L2 speakers than with L1 speakers.
- The spread of the innovative variant follows a similar pattern among L1 and L2 speakers

# Discussion

- Our runs are likely still in the transient phase (Haven't reached stationary phase).
- How do we achieve variation within the population?
  - Heterogeneous biases? (+/- sensitive to innovative variants; +/- categorical behaviour)
  - More advanced network structure?